

## Maryland Department of Budget & Management

DBM – people and technology... a partnership for the new millennium

## Office of Information Technology

ROBERT L. EHRLICH, JR. Governor MICHAEL S. STEELE Lieutenant Governor JAMES C. DIPAULA, JR.
Secretary
CECILIA JANUSZKIEWICZ
Deputy Secretary

July 20, 2004

To: Agency Chief Information Officers

From: Ellis Kitchen, State Chief Information Officer

Re: Statewide Technical Architecture Project

I'm pleased to announce that the contract for the development of Maryland's Technical Architecture Framework (MTAF) was awarded to Thomas & Herbert Consulting LLC (T&H). As mentioned in a recent ITAC meeting, this project will assess our technology resources at the statewide level, develop a framework, and ultimately establish standards that can easily be used by all agencies in the Executive branch. Through these standards, the State will be better able to simplify procurements, maximize the use of technology, and make informed decisions concerning resources.

Each agency CIO is a stakeholder and integral part of this project. An introductory meeting for the MTAF project has been scheduled for **July 28, 2004**, from 9:00 to 11:00am in the Maryland State Highway Administration Office of Traffic & Safety Training Room in Hanover. This will be an important meeting for you and selected IT leaders within your agency to attend. At this meeting, you will meet the project team, learn about the projects goals, the schedule of activities affecting your agency, receive an overview of Enterprise Architecture concepts, and have the opportunity to ask questions.

It is my goal that we can work together on this initiative to make the State of Maryland a leader in the use of Information Technology and to take advantage of the efficiencies that the project can bring to State government.

Please respond by July 26, 2004 to <u>kshelor@dbm.state.md.us</u> with your reservation request, indicating the names of persons from your agency attending the meeting. Directions are attached.